# Bugs Log

This file contains the bugs documentation, each but contains the place (File and function) in the code, a short description and the way it can be reproduced.

## Movement commands

### MoveRobot.cpp: move

The DL direction is wrong

**else if** (dir=="DL"){  
 x++;  
 y++;  
}

The result of DL will be the same as DR

To reproduce the error Place a robot and Move it (or MoveMulti) to DL direction

## Data structures manipulation commands:

### RobotDB.cpp: delete\_robot

The function deletes only the robot, not deleting the relevant ranks and Tanks vectors.  
So deleting a robot won’t update the ranks and tanks for the rest.

To reproduce the error create at least 2 robots, make the first one clean (a dirty place to fill both ranks and Tanks) and then delete that robot. The second robot will receive the rank and tank of the first (deleted) one.